K531 SDK

Getting started guide

PMDE050 rev. AA

CONTENTS

1. INTRODUCTION

Thanks for buying **Pro-Active K531 SRK or SDK**.

This "getting started guide" contains important information to start developing with Pro-Active K531 module quickly, and efficiently.

Please take a few minutes to read this document carefully.

1.1. AUDIENCE

This reference manual is designed for use by system integrators or application developers. He assumes that the reader has expert knowledge of electronics and computer development, especially in C language.

1.2. ABOUT THE K531 SRK

The K531 Starter Kit "SRK" contains :

- One CSB4S board, with one K531 module
- One K531-TLL board, with one K531 module
- One TTL to USB interface
- Various contactless cards
- Full access to the SDK (see below)

1.3. ABOUT THE K531 SDK

1.3.1. Content

The K531 Developer's Kit "SDK" contains sample software and documentation to work with the K531 OEM module.

1.3.2. Installation

The SDK is available only as a self-decompressing package for Windows (password protected)[1]. Download the SDK file, and uncompress it to a folder on your hard drive.

The folder where you've uncompressed the SDK will be referred as %SDK_R00T%.

[1] Other OS : please contact us if you really do need a ZIP version of the SDK.

1.3.3. Exploring the tree

```
%SDK_ROOT%
+ docs                 General documentation
+ direct               K531 development without the SpringProx API
  + docs               Documentation for this part
  + samples            Sample projects (with source code)
  + runimage
    + win32_i386       Binaries for Windows
    + linux_i386       Binaries for Linux
+ springprox_api       K531 development using the SpringProx API
  + docs               Documentation for this part
  + source             Source code of the API
  + samples            Sample projects using the API (with source code)
  + runimage
    + win32_i386       Binaries for Windows
    + linux_i386       Binaries for Linux
+ usb_driver
  + win32_i386         Windows driver for the USB interface
  + linux_i386         Linux library to access the USB interface
```

1.3.4. Prerequisites

There is no general prerequisite to use the K531 SDK, but understanding the examples may be easier if you use the same tools as we did :

- Windows : sample projects come both with configurations for Visual C++ 6 (Visual Studio 98) and Visual C++ 8 (Visual C++ 2005 Express edition)
- Linux : sample projects and USB library come with a Makefile for GNU Make + GCC C compiler.

1.4. SUPPORT AND UPDATES

Interesting related materials (datasheet, application notes, sample software…) are available at Pro-Active's web site : www.pro-active.fr .

Updated versions of this document and others will be posted on this web site as soon as they are made available.

For technical support enquiries, please refer to Pro-Active support page, on the web at address www.pro-active.fr/support .

2. FIRST SIGHT ON K531 FROM A WINDOWS PC

Before writing code to work with the K531, it is interesting to have a first contact with the device.

In this chapter we focus on the basic actions that can be performed from a regular computer, even "manually" through a terminal connection.

2.1. INSTALLING AND CONFIGURING FTDI USB DRIVER

If you intend to work only with serial products, you don't need to install the FTDI USB driver.

Do not plug the USB interface (nor any Pro-Active USB device such as CSB4U) until the driver has been installed.

- Connect with administrator privileges on your computer.
- Go to `%SDK_ROOT%/usb_driver/win32`.
- Launch `ProActiveFtdiUsbDriver_2-00.exe`.
- Follow the installation process.

FTDI USB Driver for Pro-Active Devices is not WHQL certified, and therefore not signed. Your computer may issue security warning, or even deny driver installation.

Accept driver installation or decrease security level to install our driver correctly.

Once driver successfully installed,

- Plug the USB interface onto a computer USB connector.
- Wait until device has been recognised and activated (you may have to locate the driver installation folder manually here).
- Go to Control Panel / "System" icon / "Hardware" tab.
- Click "Device manager".
- Browse the tree, and locate the new (virtual) communication port that has been assigned to the USB interface. Note the port number assigned here (must be something between COM2 and COM99 …).

If your device have been assigned a port number above 9 (COM10 to COM99), it is recommended to change this number, as some software fail to work with those numbers.

- Double click the (virtual) communication port.
- Go to "Port Settings" tab.
- Click "Advanced".
- In the "COM port number", select a port between COM2 and COM9.

2.2. CONNECTING WITH HYPER TERMINAL

Connect your device to the computer.

If working with K531-TTL plus TTL-USB interface, don't forget to connect the antenna to the interface now.

- Launch HyperTerminal.
- Create a new connection to the communication port your device is connected to (USB : this is the virtual communication port as chosen above).
- Define the communication parameters as follow :
  - Baudrate = 38400 bps
  - 8 data bits, 1 stop bit, no parity
  - No flow control.
- Press the Enter key. Module replies by its prompt ">".
- Type "`info`" followed by Enter. Module replies by a few lines of information.

Congratulation, you're now connected to K531 !

2.3. INVOKING K531 COMMANDS USING ASCII PROTOCOL

K531 module is a "slave" device. That means that without command from the host, it won't do anything on its own. Commands are sent to K531 using one of the three available protocols : OSI3964, "fast" binary, and ASCII.

2.3.1. First try with HyperTerminal

Let's start with ASCII as this is the only one that can be easily "simulated" by user input in HyperTerminal.

- Remove any contactless card from the antenna.
- Type "`$4000`" followed by Enter. Module replies by "`+0100`".
- Now put a Mifare Standard 1k contactless card on the antenna.
- Type "`$4000`" again, followed by Enter. Module replies by "`+0007…`".

A few explanations :

40 is the op-code for K531 "select any" command. When you enter "$4000", you tell the module you want to use the ASCII protocol ("$" marker) to execute command #40, without parameters ("00" is the length of the parameter block, so in our case there's no data).

Module acknowledges our command ("+" marker), then tries to select a contactless card in the RF field.

If there's one, module replies with "00" (execution successful) followed by "07" to introduce 7 bytes of data. The 7 bytes are :

- Card's serial number (UID) on 4 bytes,
- Card's answer to query (ATQ) on 2 bytes,
- Card's answer to query (SAK) on 1 byte.

If there's no card in the field, module replies with "`01`" (no card, or no reply from card) followed by "`00`" as there's no data.

You may now terminate your HyperTerminal session, and close the program.

2.3.2. A real world demo

- Launch a command prompt (Start Menu → Run → "cmd.exe")
- Go to `%SDK_ROOT%/direct/win32`.
- Enter the command `ref_direct.exe –asc –poll COM2` .

  (if your device is connected to another port, replace `COM2` by actual port number)

Put various cards in front of the antenna, and see that the module sees them all.

Terminate the program using Ctrl+C keys

2.3.3. A first sight on source code

Complete source code is provided under `%SDK_ROOT%/direct/samples`.

Note that one there's only "main" file common to every projects (`ref_direct.c`).

The demo we've just seen ("active polling") is implemented in `polling.c` .

Communication with the module using ASCII protocol is implemented in `ascii.c` .

OS or hardware dependant part is implemented in `hal_win32.c` (or `hal_linux.c` for Linux).

2.3.4. Porting the project(s) to another OS or hardware

Using the `hal_stub.c` file as skeleton, the project can be easily ported to another OS or even to a micro-controller without OS.

2.4. INVOKING K531 COMMANDS USING BINARY PROTOCOL

"Fast" binary protocol is faster than ASCII, can be implemented more efficiently, but can't be simulated by user !

2.4.1. A real world demo

Let's try the same demo :

- Launch a command prompt (Start Menu → Run → "cmd.exe")
- Go to `%SDK_ROOT%/direct/win32`.
- Enter the command `ref_direct.exe –bin –poll COM2 .`

  (if your device is connected to another port, replace `COM2` by actual port number)

Put various cards in front of the antenna, and see that the module sees them all.

Terminate the program using Ctrl+C keys

2.4.2. A first sight on source code

Complete source code is provided under `%SDK_ROOT%/direct/samples`.

Note that one there's only "main" file common to every projects (`ref_direct.c`).

The demo we've just seen ("active polling") is implemented in `polling.c` .

Communication with the module using "fast" binary protocol is implemented in `binary.c` .

OS or hardware dependant part is implemented in `hal_win32.c` (or `hal_linux.c` for Linux).

2.4.3. Porting the project(s) to another OS or hardware

Using the `hal_stub.c` file as skeleton, the project can be easily ported to another OS or even to a micro-controller without OS.

2.5. USING SPRINGPROX API TO WORK WITH K531

2.5.1. A short introduction

As seen before, it isn't difficult to send command to the K531 and receive its replies.

Anyway, advanced operation with contactless cards may involve more than one command with numerous parameters. Frames returned by the card itself must be properly interpreted before continuing the sequence.

SpringProx API is a software library that implements most of those complex operations, and exposes them as easy-to-use and well-documented high-level functions. SpringProx API eases developer's job by hiding most of the complexity of the smartcard itself, allowing focusing on the application core only.

On Windows, SpringProx API is provided as compiled dynamic-load library "`springprox.dll`".

2.5.2. A real world demo

Let's try the same demo :

- Launch a command prompt (Start Menu → Run → "cmd.exe")
- Go to `%SDK_ROOT%/springprox_api/win32`.
- Enter the command `ref_showuid.exe COM2` .

  (if your device is connected to another port, replace `COM2` by actual port number)

Put various cards in front of the antenna, and see that the module sees them all.

Terminate the program using Ctrl+C keys

2.5.3. A first sight on source code

Complete source code is provided under `%SDK_ROOT%/springprox_api/samples`.

The demo we've just seen ("active polling") is implemented in `ref_polling.c` .

Note that only two functions are used (one to lookup for ISO/IEC 14443-A cards, the other for ISO/IEC 14443-B).

2.5.4. SpringProx API at the highest level

SpringProx API is a C library, available as a dynamic library under Windows. Some software development languages or environments can't use the DLL directly, either because they aren't able to link against a C-based library (Visual Basic 6 for example) or

because they run in a virtual machine providing classical access to the binaries (.NET framework for example).

In both cases, it is still possible (and furthermore recommended) to use SpringProx API instead of trying to access the K531 module directly. This can be done using a wrapper, either the SpringProx ActiveX, or the SpringProx class library for .NET .

For details regarding those topics, please refer to **Pro-Active SpringProx SDK for PC**, which focuses on high-level Windows (or Linux) development using CSB4 or CSB5.

3. GOING FURTHER

3.1. UNDERSTANDING OUR PRODUCT LIST

The K531 SDK covers a wide range of contactless couplers, having a common hardware basis –the K531 OEM module– and various antennas or host interface.

Here's a quick glance of the products that can be used together with this SDK :

Product name	Description	Host interface
K531	The K531 OEM module	TTL (5V)
K531-TTL	K531 module + 45x70mm PCB with antenna 8-pin connector as host interface	TTL (3V, 5V tolerant)
K531-232		RS-232
K531-485		RS-485
IWMK531-DW	K531 module + antenna and optional housing for a wall-mounted reader	RS-485
IWMK531-SU		RS-232 or USB
CSB 4.3S	K531 module + 85x140mm PCB with antenna	RS-232
CSB 4.3U		USB

Note than some other products, even not listed here (either newer or in different families), still comply with this SDK. Please contact support-dev@pro-active.fr for any question regarding the use of this SDK with others products.

3.2. CHANGING OR UPDATING PRODUCT FIRMWARE

Note that all devices based on K531 module may be flashed with any of the K531 family firmware.

The firmware download utility, together with its detailed documentation for the firmware update operation, is available online at

www.pro-active.fr/download/flash

There are 3 different firmwares compliant with K531 operation as described in this SDK :

Firmware	Description	Remark
K531	Default firmware	
K531 485	For RS-485 devices only	USER pin drives the RS-485 transmit buffer
CSB4	For CSB 4.3U or 4.3S	Same as default with only 2 differences: • RF field remains OFF after power up or reset • LEDs are driven by firmware to report device's activity

Each firmware comes in 2 releases :

- "Mk2" release is suitable for products based on K531-2R or K531-2R4 (CPU is Renesas R8C/25)
- "Mk1" (or blank) release is suitable for products based on K531 or K531-R (CPU is Renesas H8/3664)

Hardware "Mk1" is now deprecated, and all products now ship with K531-2R4 "Mk2". If working with a former hardware, be careful that "Mk1" firmwares are not upgraded anymore (last version will remain 1.40).

IWMK531 firmware is a "ready-to-use" contactless reader. It can be flashed not only in IWMK531 hardware, but also in all others products listed in 3.1.

This firmware IS NOT compliant with the operation described in this manual.

3.3. SPRINGPROX API OR LOWER LEVEL DEVELOPMENT ?

As seen in the previous chapter, there are two ways to work with K531 module :

- Direct access using one of the low level protocols,
- High-level access through functions provided by SpringProx API.

Choosing the best options may be difficult for beginners, so let's discuss it.

3.3.1. Availability of SpringProx API

OS	CPU	Binary available ?	Remark
Win32	i386	As a DLL	Source code also provided in this SDK
Windows CE PocketPC	ARMv4	As a DLL	Not provided in this SDK, please refer to **SpringProx SDK for PocketPC**
Linux	i386	As a static LIB	Source code also provided in this SDK

Apart from those 3 configurations, you'll have to compile the SpringProx API for your actual target[2].

Successful implementations of SpringProx API have already been done either by Pro-Active or its customers on the following target :

- Nucleus running on ARM 7
- Linux running on Axis Etrax 100LX
- Renesas H8/300 CPU without OS
- …

[2] Pro-Active can also provide upon request a DLL for Windows CE running on i386 or on MIPS. Please contact us if you're in one of these cases.

Depending both on compiler and chosen options, the library size may vary between 32 and 128kB. RAM requirement is less than 4kB, or 10kB when built-in cryptographic functions (DES, 3-DES, MD5) are chosen.

3.3.2. Availability of direct access

Direct access is generally speaking available everywhere, as only one serial port (UART) is needed.

Numerous projects use K531 direct access from various CPU/MCU, most of them without OS. Here's a short list :

- Renesas H8/300 CPU (10MHz)
- Renesas R8C CPU (10MHz)
- PIC 16F and 18F (8MHz)
- Neuron Chip 3150 (10MHz)
- Atmel 8051 and AVR (8MHz)
- …

In order to implement direct access through "fast" binary protocol, minimal requirements are :

- UART at 38400bps (or 115200bps for high speed)
- One buffer to implement UART's FIFO[3]. Same buffer can be used for input and output. Minimal size of buffer is
  - 60 bytes if working only with Mifare or other memory cards
  - 80 bytes if working with Desfire or T=CL cards with a frame size <= 64 bytes
  - 280 bytes if working with T=CL cards supporting a frame size up to 256 bytes.
- A timer to detect communication timeouts (10ms accuracy. If overall performance is not an issue, 100ms accuracy is largely enough).

3.3.3. Conditions where direct access is really easy

In most basic situation, the power of SpringProx API is not interesting, or even porting the API is not possible (small micro-controller). Here's a list of basic operations that can be easily performed using only direct access :

- Retrieving only standard serial numbers (ISO/IEC 14443-A UID or 14443-B PUPI)
- Mifare UltraLight read / write

[3] Since there's no flow control, K531 sends its frame one byte after the other, without guard time. The host CPU shall enqueue the frame in a buffer in an ISR or IRQ handler, and check only afterwards what has been received.

- Mifare Standard read / write[4]
- Desfire select / read in plain mode (no ciphering, no MACing)
- T=CL (ISO/IEC 14443-4 + 7816-4) select / read in plain mode

3.3.4. Conditions where using the SpringProx API is definitively better

As explain earlier, SpringProx API "hides" the intrinsic complexity of certain contactless cards.

For example, getting authenticated on a Desfire card is a three-step operation, with cryptographic computation at each step. SpringProx API exposes this sequence as a single function call with 2 parameters, where direct access involves that you (re)write the complete stuff.

Here's a list of a few operations that may take longer to (re)write :

- Mifare Standard "change key" function (see note 4)
- ISO/IEC 14443-B anti-collision
- Desfire authentication and secure communication
- Working with non-T=CL contactless cards (Calypso, …)
- Working with non-Mifare memory cards (Innovision Jewel, ASK CTS, …)

[4] Be careful that a "change key" operation is technically speaking no more than a write into sector's trailer, but the security block to be written MUST be properly formatted (any error in access condition bits may permanently lock the sector). There's a function SpringProx API to do this without risk.

4. AND NOW ?

This short guide has shown you how K531 works. You're now ready to write your own piece of software, using one of the two options (direct access or SpringProx API) depending on your host and your requirements.

In both cases, you'll find in the docs sub-directory all relevant information you'll need to develop your application. Also remember that almost ready-to-use examples are provided in this SDK, in C-language :

Typical application	Direct sample	SpringProx API sample
Polling, getting serial numbers	`ref_direct -poll`	`ref_showuid`
Mifare Ultralight operation	`ref_direct –mif_ul`	`ref_mif_ul`
Mifare Standard operation	`ref_direct –mif`	`ref_mifare`
Desfire full test		`ref_desfire`
T=CL small demo	`ref_direct –tcl`	`ref_tcl`
Reading ASK CTS cards		`ref_askcts`
Reading Innovision Jewel cards		`ref_jewel`

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